

AGB-ARBE-USA

GAME BOY ADVANCE



TDK
mediactive

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES



WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Altered vision

Eye or muscle twitching

Involuntary movements

Loss of awareness

Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.



WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.



WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



THIS PRODUCT HAS BEEN RATED BY THE ENTERTAINMENT SOFTWARE RATING BOARD. FOR INFORMATION ABOUT THE ESRB RATING, OR TO COMMENT ABOUT THE APPROPRIATENESS OF THE RATING, PLEASE CONTACT THE ESRB AT 1-800-771-3772, OR VISIT WWW.ESRB.ORG.



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THIS GAME PAK INCLUDES A MULTI-PLAYER MODE WHICH REQUIRES A GAME BOY® ADVANCE GAME LINK® CABLE.

THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.

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STORY

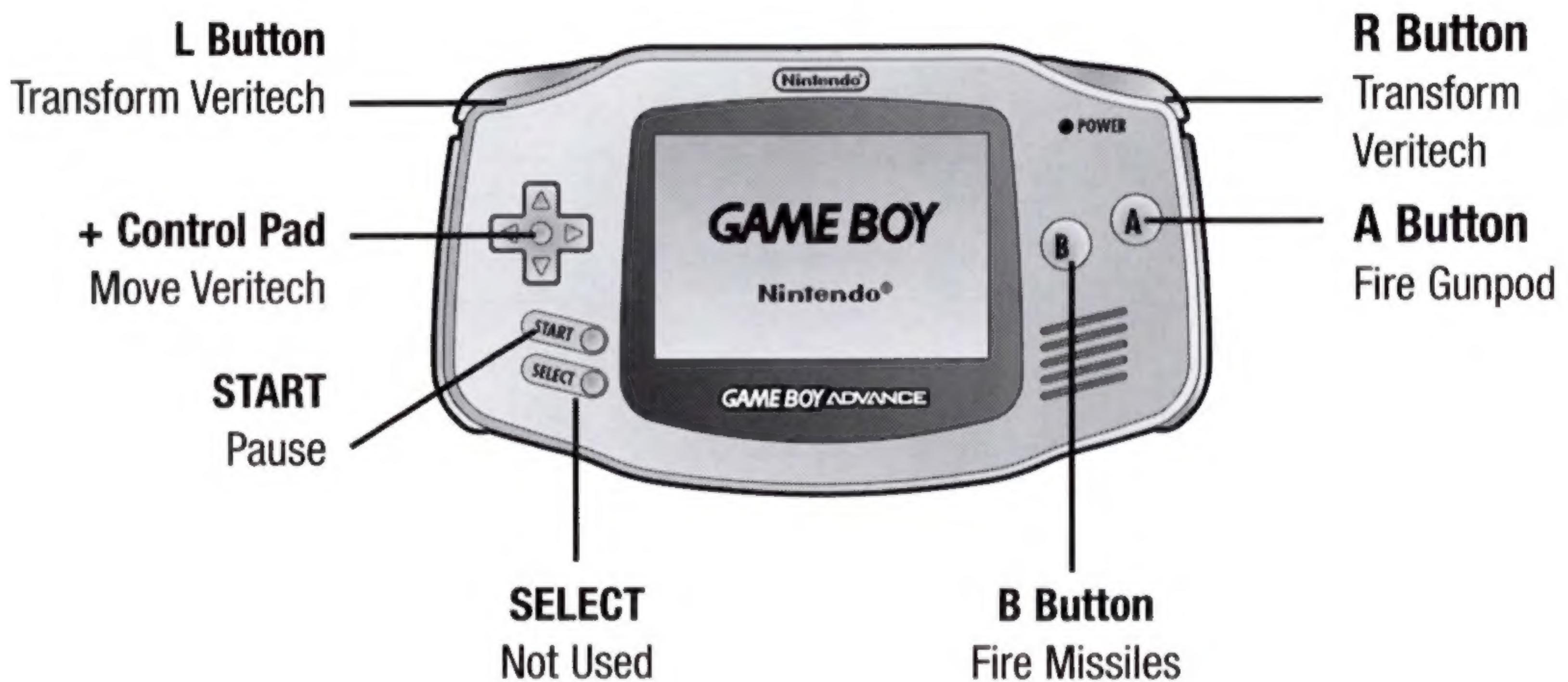
You are Earth's last defense in an epic intergalactic war...

The Zentraedi have come to Earth and they have not come in peace. Engineers at the Robotech® Defense Force have designed the ultimate weapon to fight off the alien threat. The Veritech fighter is a jet aircraft capable of three modes of transformation. Fast, agile and loaded with missiles and a gunpod, the Veritech is a more than a capable match against the invading Zentraedi.

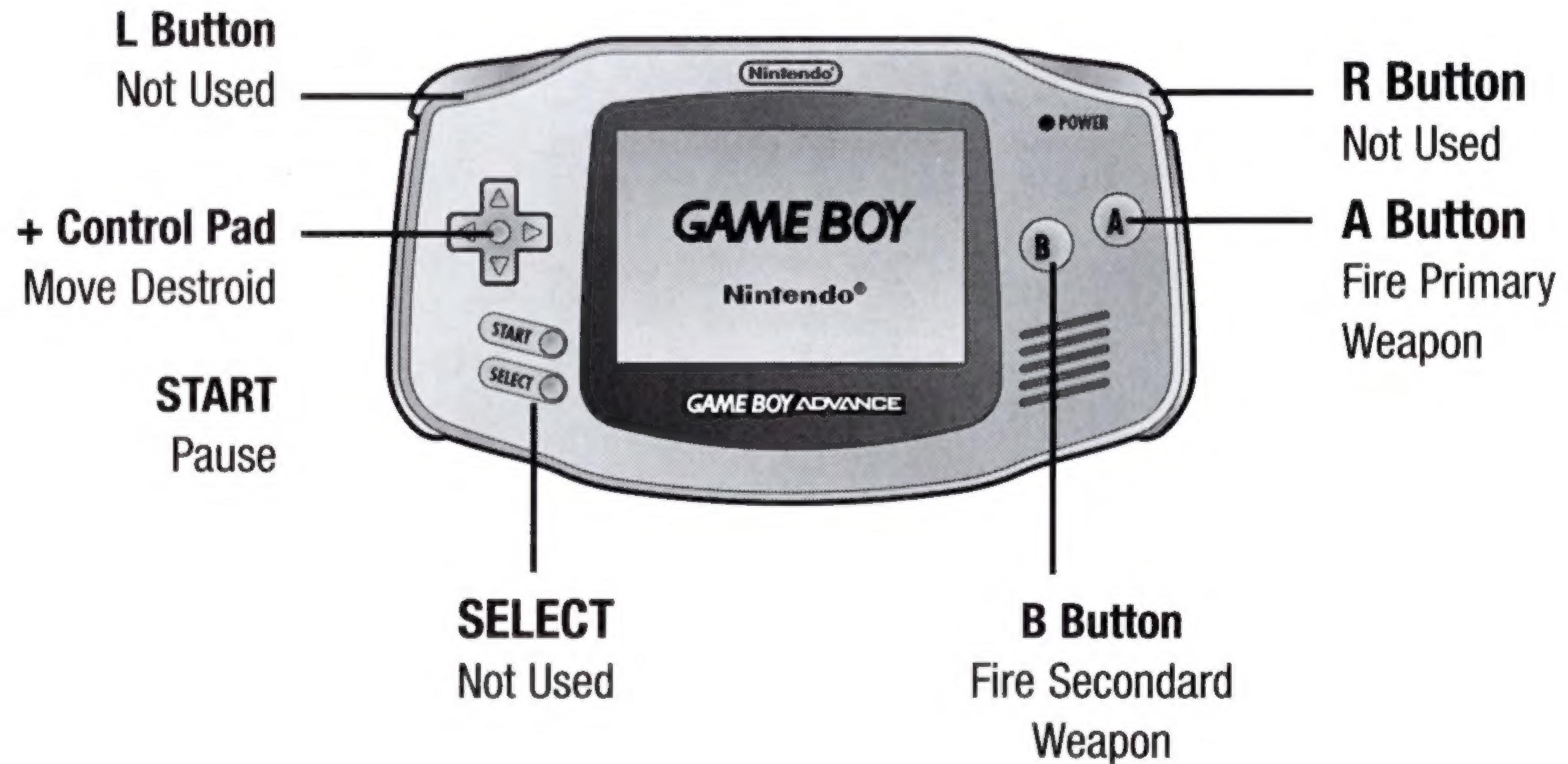
It will take all your skills and a heart of fire to live through the many battles you must face before you can claim victory. Your goals are simple: Protect Earth, protect the SDF-1 and stay alive.

Only you can determine the fate of Earth.

BASIC VERITECH CONTROLS



BASIC DESTROID CONTROLS



FILE SELECT

Registering Your Pilot

Use this screen to input your pilot's name. Select a letter using the Control Pad and confirm using the A Button.



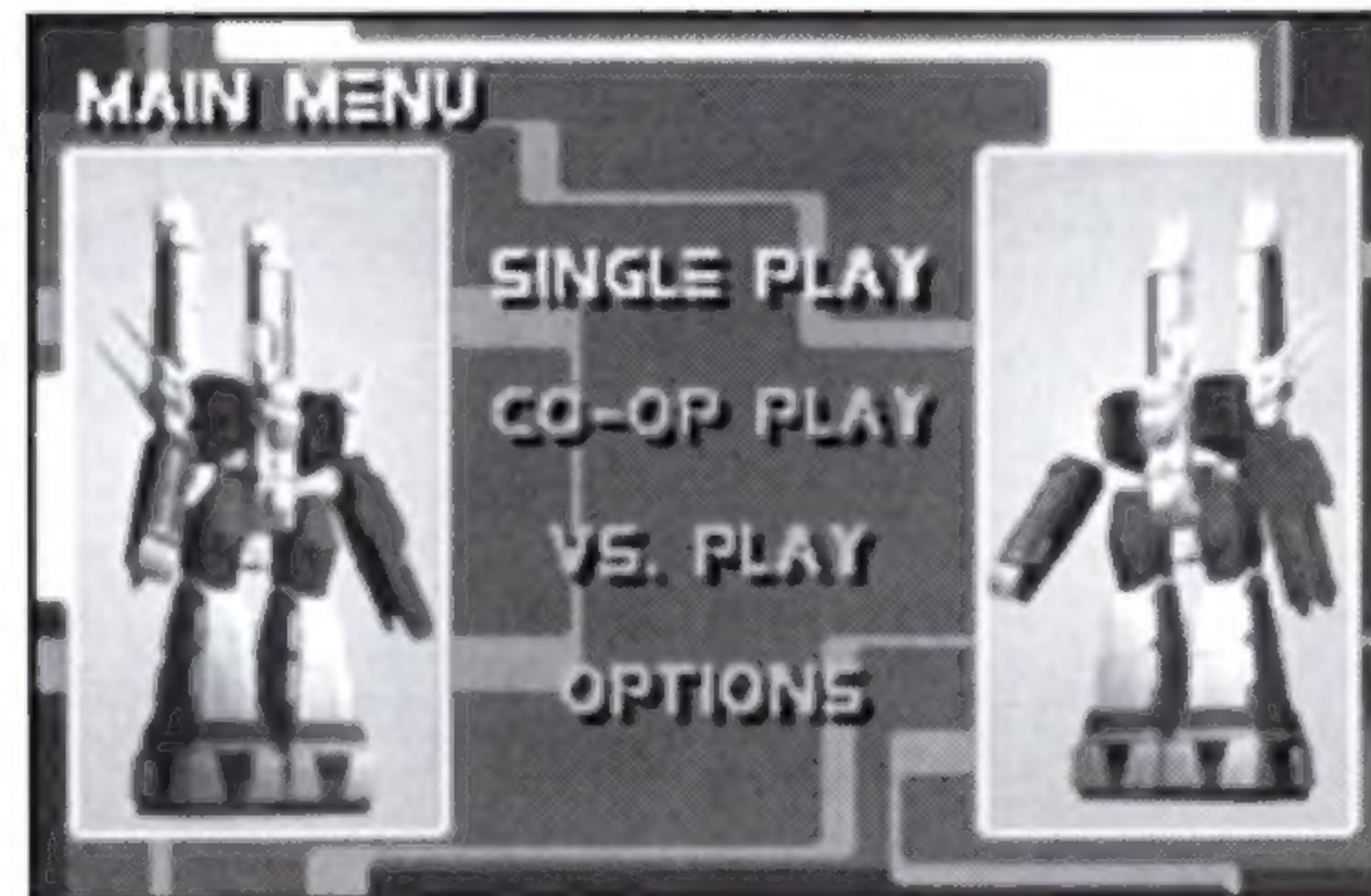
START MENU

Single Play

Battle your way through ten action-packed missions.

Co-op Play

Fight off the Zentraedi with the help of a friend.



You will need the following:

- Game Boy® Advance System (one for each player)
- Robotech®: The Macross Saga™ Game Pak (one for each player)
- Game Boy® Advance Game Link® Cable

VS. PLAY

Compete with your friends to determine the best Destroid or Zentraedi pilot.

You will need the following:

- Game Boy® Advance (one for each player)
- Robotech®: The Macross Saga™ Game Pak (one for each player)
- Game Boy® Advance Game Link® Cable

(For 2-player, one Game Link® Cable is required)

(For 3-player, two Game Link® Cables are required)

(For 4-player, three Game Link® Cables are required)

In versus play, there are three different games to compete in: Robo Match, Team Robo Match and Robo Tag.

Robo Match – Free for all. Play to a set score. The winner is the player that scores the target score first.

Team Match – For 3 to 4 players. Play to a set score. The winner is the team that scores the target score first.

Robo Tag – Free for all. Collect the Minmei doll. The longer you hold the doll, the more points you get. Play to a set score. The winner is the player who earns the target score first.

OPTIONS

You can change difficulty, music, sound effects and language settings.

CHARACTERS



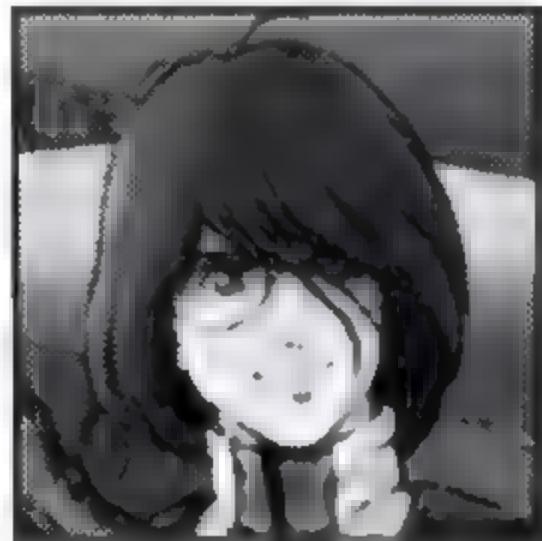
Roy Fokker

Roy Fokker is the ace in command of the feared Skull squadron. He's a decorated fighter pilot and hero of the great civil war.



Rick Hunter

Rick's love of flying began as a child. He became a very skilled pilot and a good leader and went on to head the RDF after the war.



Max Sterling

Max Sterling is a young and gifted pilot. He's a natural! His technique is perfection when it comes to flying and fighting in the Veritech Fighter.



Miriya

Miriya was an ace Zentraedi pilot. She infiltrated the SDF-1 to find and kill her rival, Max Sterling. Instead she fell in love and married him. Now she fights on our side.



Ben Dixon

Ben Dixon was drawn to the military for the thrill and the opportunity to gain fame and recognition. Now's his chance to gain the fame he has been waiting for...if he proves tough enough.

HIDDEN CHARACTERS

Beat the game to unlock hidden characters. Once a hidden character is unlocked you can use it in single player and co-op modes.

VERITECH MODES



Fighter

The fighter mode is the fastest mode of the Veritech. Move quickly around your enemies using both gunpod and missiles for the ultimate in aerial combat missions.



Guardian

Guardian mode is slower than the fighter mode. Use Guardian mode when you need to battle with missiles, but don't have a lot of space. Guardian mode also withstands more damage, so you can fight harder, longer.



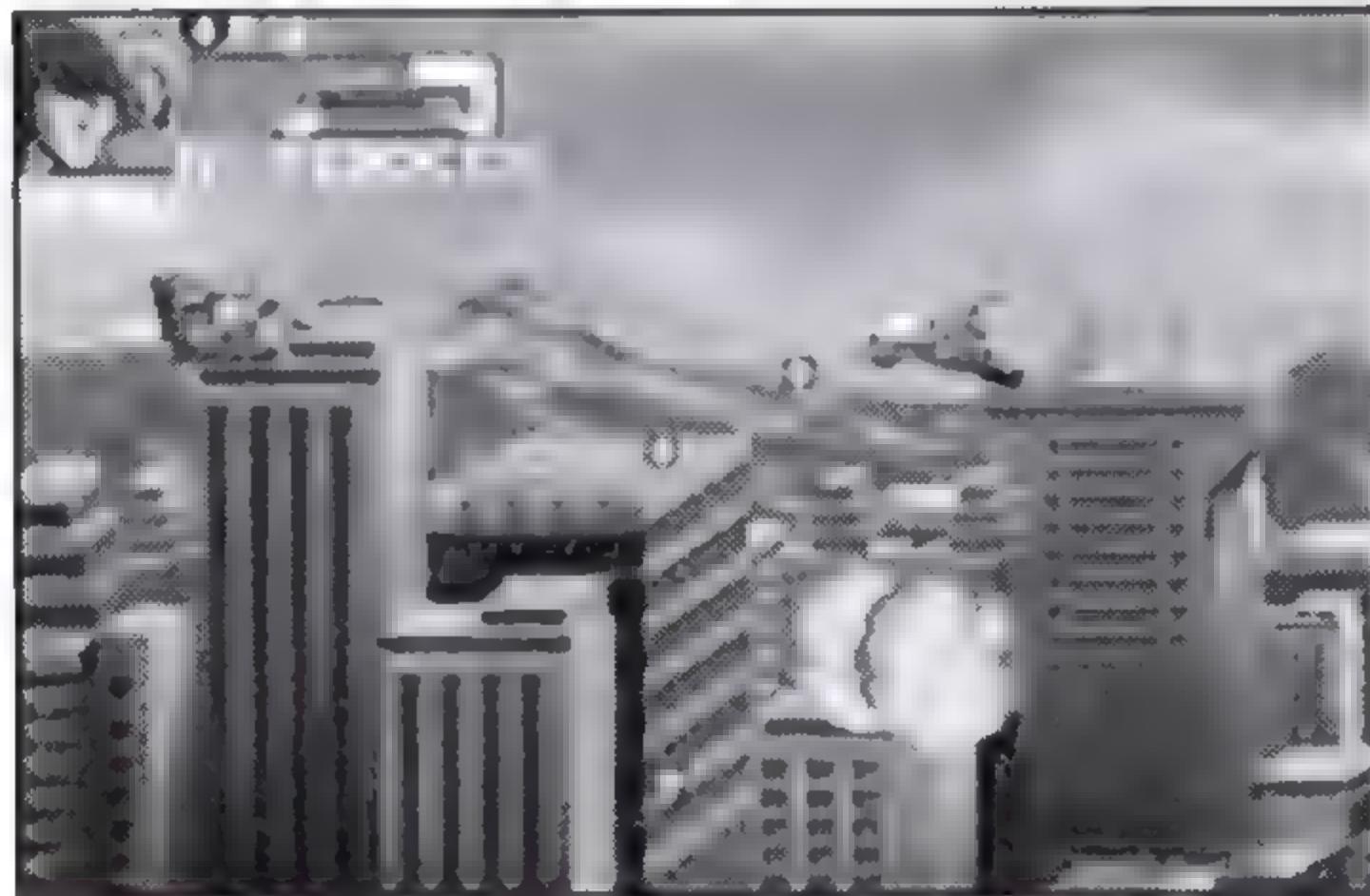
Battloid

Battloid mode is useful when the other two modes are too dangerous to use. Boost yourself off the ground to get a jump on your enemies by pressing the B Button. Missiles are not available in Battloid mode, but never fear, the gunpod is!

DESTROIDS

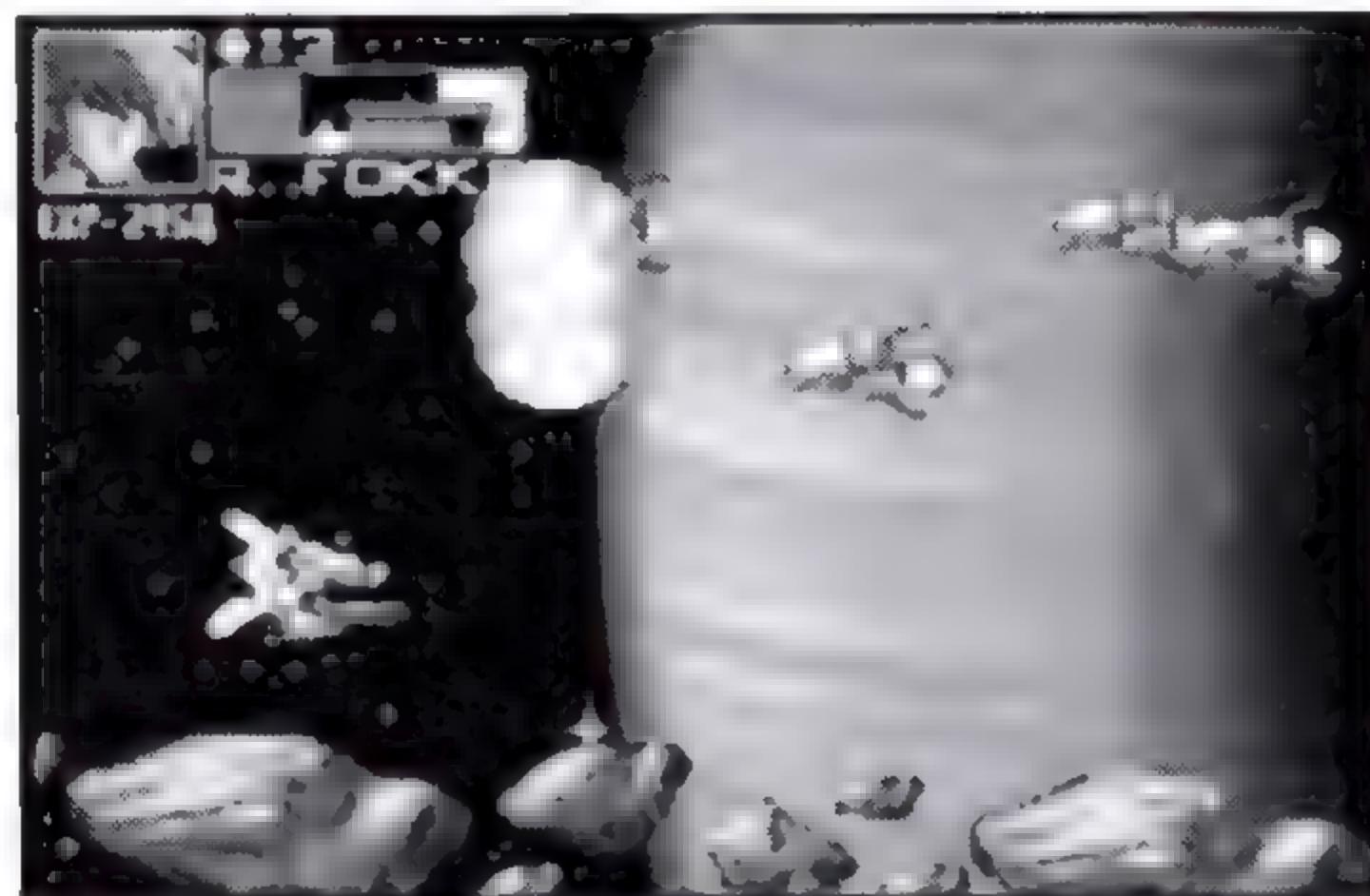
In Bye, Bye Mars and Battle Hymn you leave the cockpit of your Veritech and battle the Zentraedi on the ground with the mighty Destroids. The Destroids have a primary attack and a secondary attack. The secondary attacks are unique to each Destroid and rely on ammo to function. You can choose from the Tomahawk, the Defender, the Phalanx and the Spartan.

LEVELS



1 - Boobytrap

Stop alien invaders from destroying Macross city and the SDF-1.



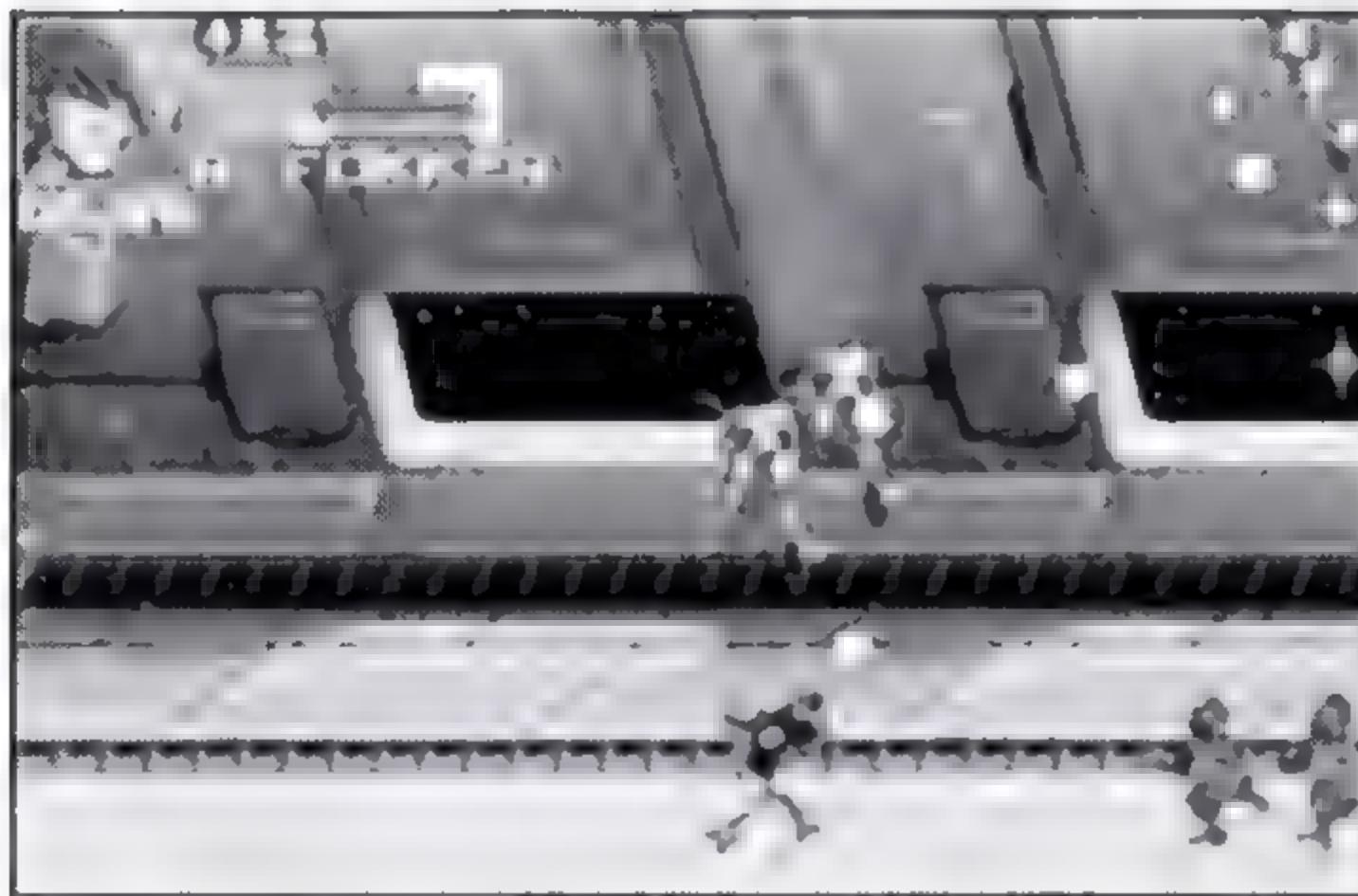
2 - Blitzkrieg

Break through the Zentraedi fleet and guide the SDF-1 home.



3 - Bye, Bye Mars

Use a destroid to destroy the attackers and protect the SDF-1. Destroy the Zentraedi Landers to complete the mission.



4 - Blind Game

Rescue commander Lisa Hayes and escape the Zentraedi.



5 - Bursting Point

Defeat Khyron's super officer pod.



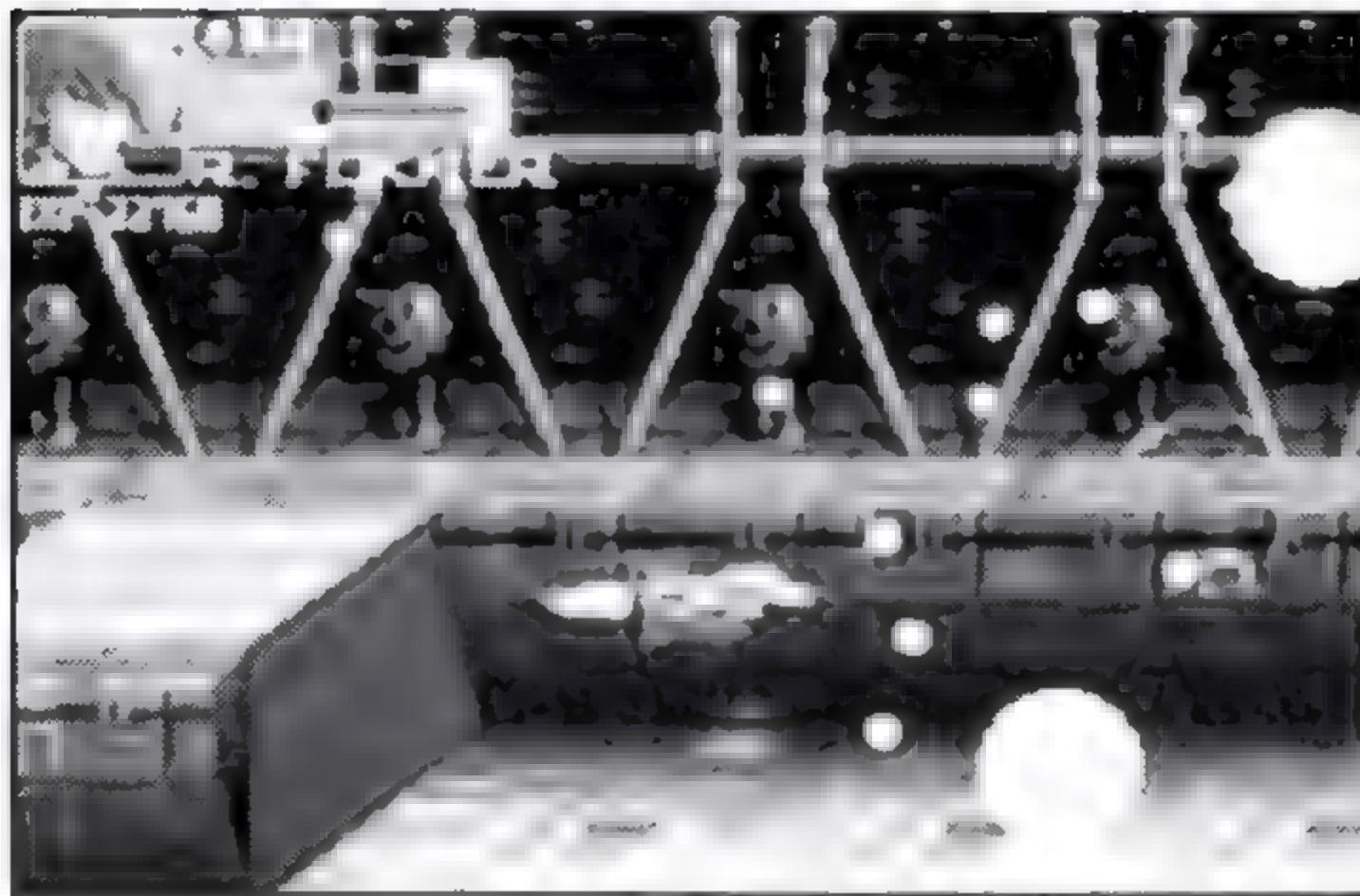
6 - Battle Hymn

Stop Khyron's evil fleet from destroying Macross City. Destroy the Zentraedi Landers to complete the mission.



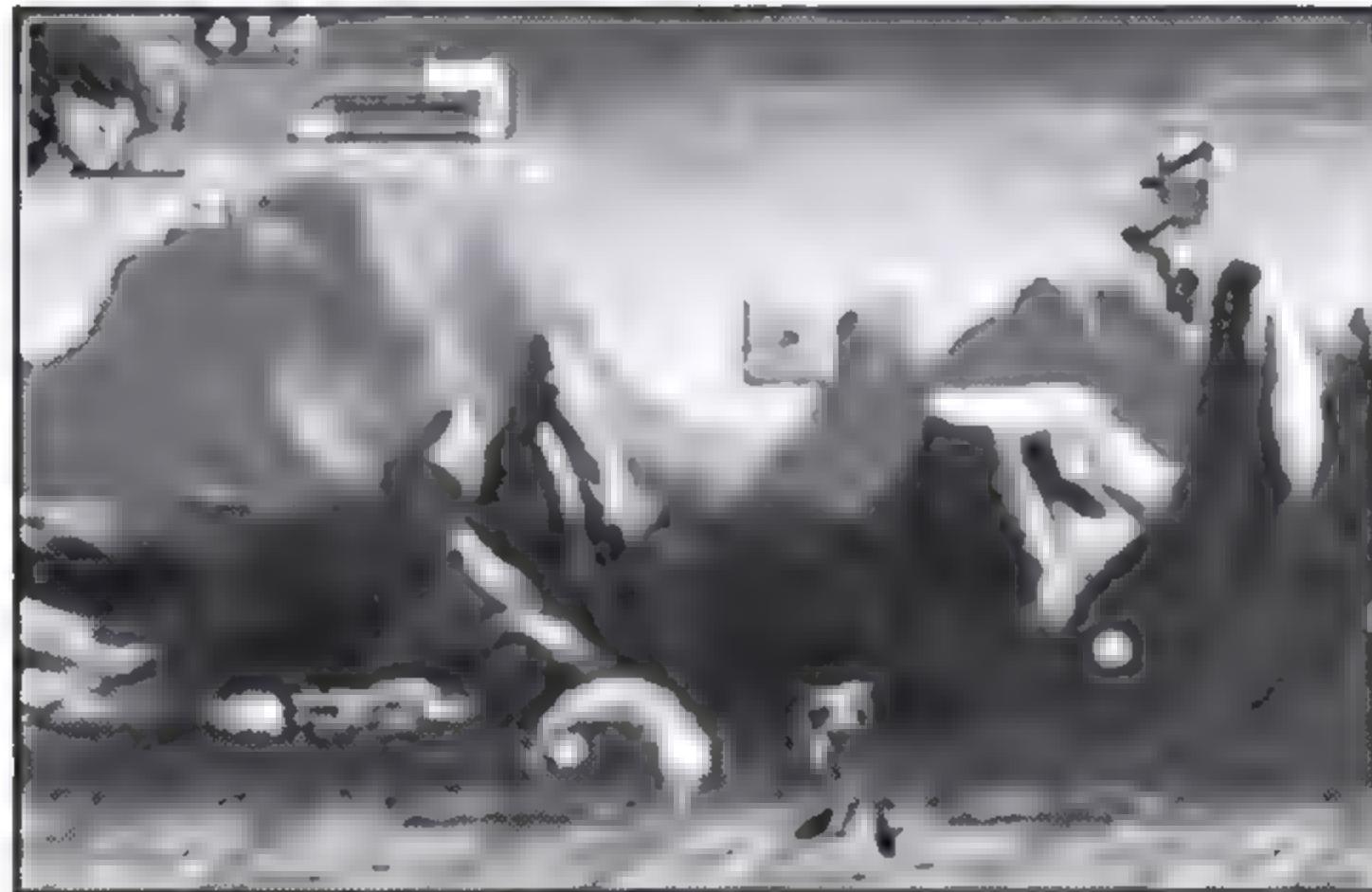
7 - Force of Arms

Face millions of Zentraedi warships under the control of supreme commander Dolza.



8 - Viva Miriya

Capture the last remaining Robotech factory.



9 - To The Stars

Confront Khyron's forces in the wasteland and stop them from getting to Macross city.

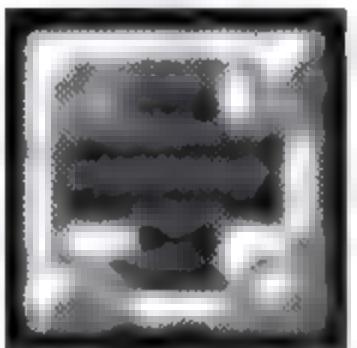


10- Final Battle

In a final, desperate attempt to destroy the SDF-1, Khyron sets his ship on a collision course. Destroy the ship before it reaches Macross City.

POWER-UPS

Increase the effectiveness of the Veritech fighter by picking up power-ups located within the missions.



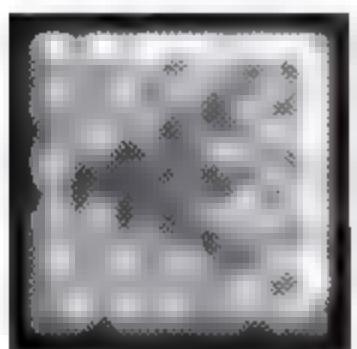
Health

Recharge! This replenishes some of the Veritech's energy.



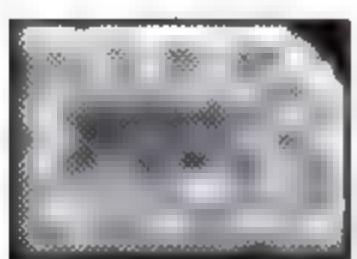
Ammo

Stock-up before you run out! This adds missiles to your ammo reserves and refills the secondary weapon in destroid and multiplayer modes.



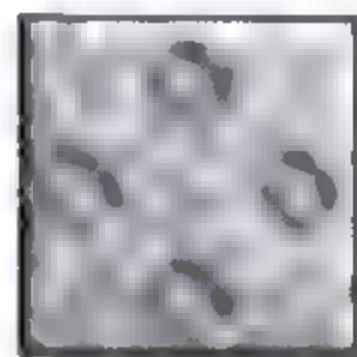
Spread Shot

Get more bang with every shot! This allows your gunpod to fire three shots in a spread pattern instead of a single shot.



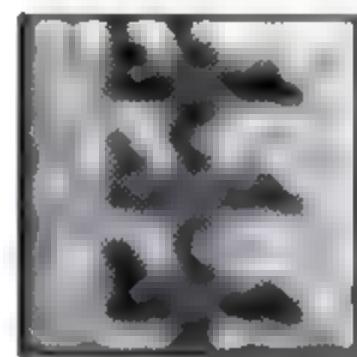
Laser

Take out more aliens quickly! This allows your gunpod to fire a powerful laser beam that can do damage to multiple enemies at once.



Explosive Shells

Spray fire that will catch any enemy off guard! This allows the gunpod to fire a round that explodes on contact. The explosion releases six additional shots that damage any enemies they hit.



Ghost Fighters

Call in a squad of ghost fighters that add to your firepower for a brief time.



Bombs

Heavy duty ground destruction! Replaces your missiles with high explosive bombs.

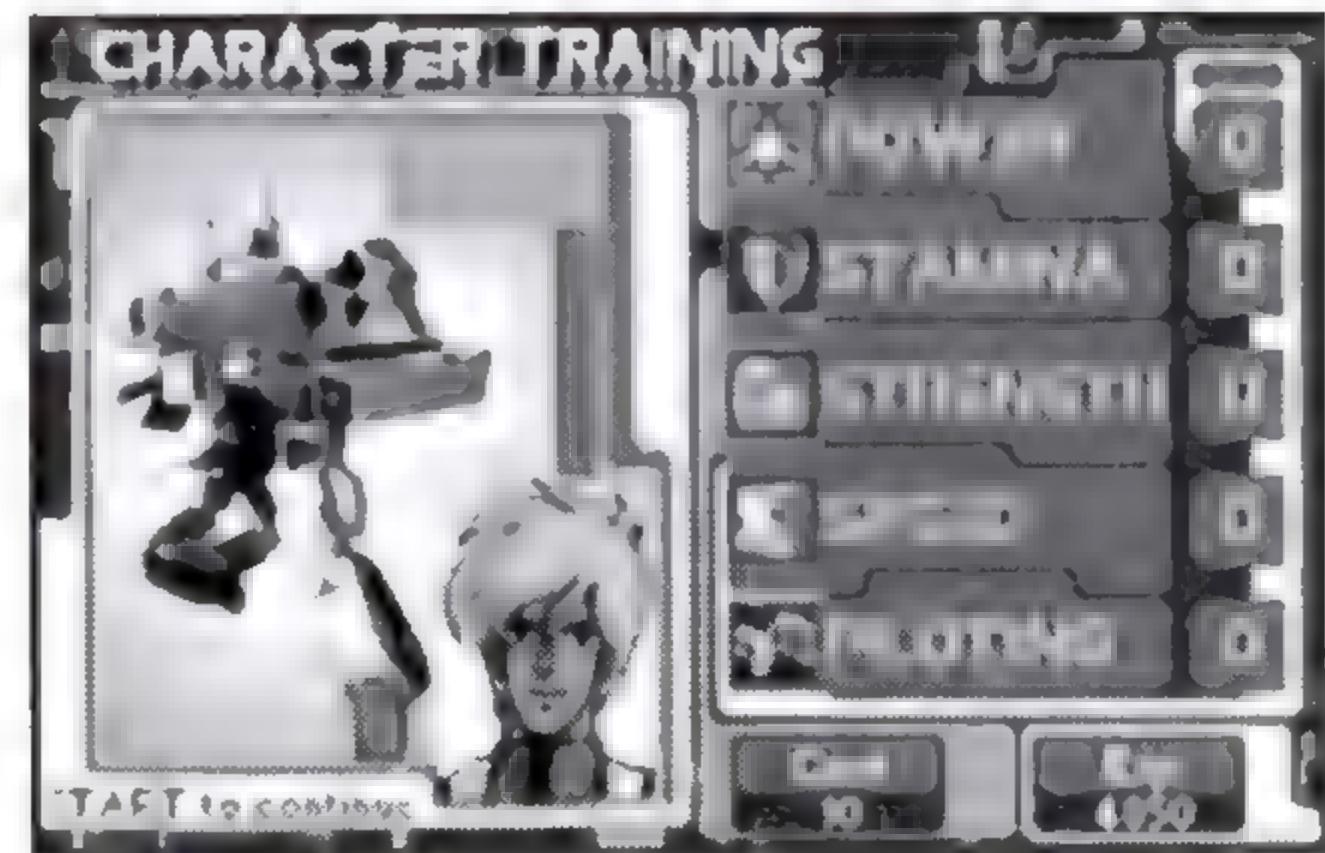


Reflex Warhead

The Reflex Warhead explodes damaging all the enemies caught in the explosion.

ENHANCING CHARACTERS

Practice makes perfect. The better you do, the more experience you will gain. Your experience points will be monitored at the top of the screen. At the end of every mission you can use the experience points that you have earned to enhance your pilot's abilities. Experiment with the different abilities to get the best results. Each ability has three different levels. All characters begin at level zero.



Power

Power affects how many secondary weapon shots you can carry. Increase to carry a heavier load.

Endurance

Endurance increases how much damage you can take. If you want to last a long time spend your experience here.

Strength

Strength increases the damage of your weapons and missiles. Build up this skill to pack a more powerful punch.

Speed

Speed controls how fast you can move in Battloid mode. Increase speed to be more agile on the ground.

Piloting

Piloting reflects your skill at controlling the Veritech in jet and guardian modes. Increase this skill to maneuver faster.

VS. MODE CHARACTERS

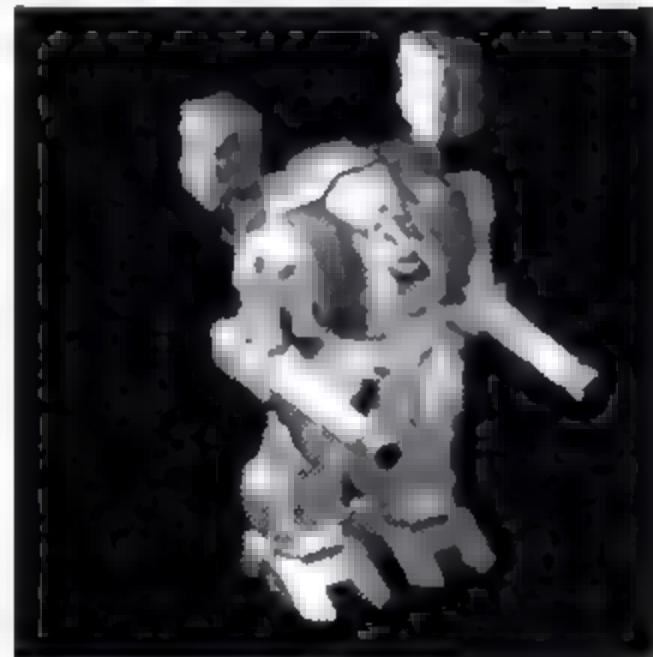
You can choose a number of different robots to create your own classic Robotech battles in VS. mode. Mix and match RDF and Zentraedi forces to discover good combinations.

RDF

The powerful Destroids represent the RDF side in VS. Mode.

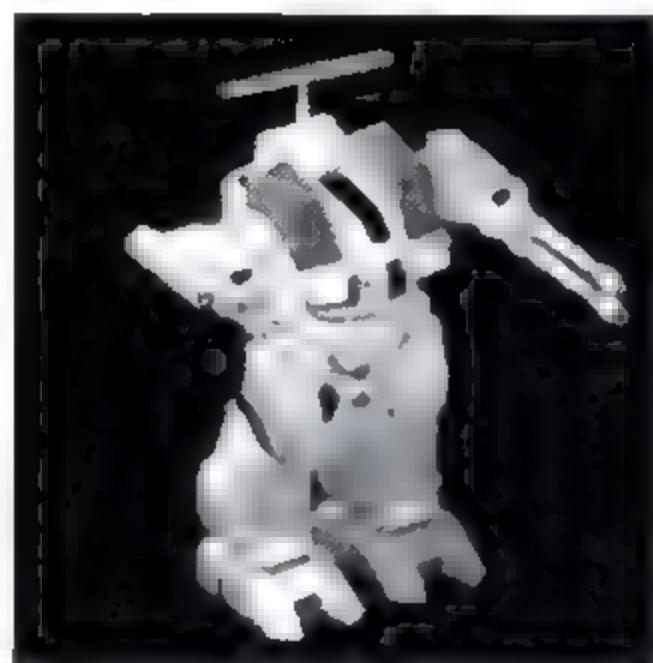
TOMAHAWK

Armor	Medium
Speed	Very Slow
Primary Weapon	Dual Guns
Secondary Weapon	Homing Missile
Secondary Weapon Shots	4



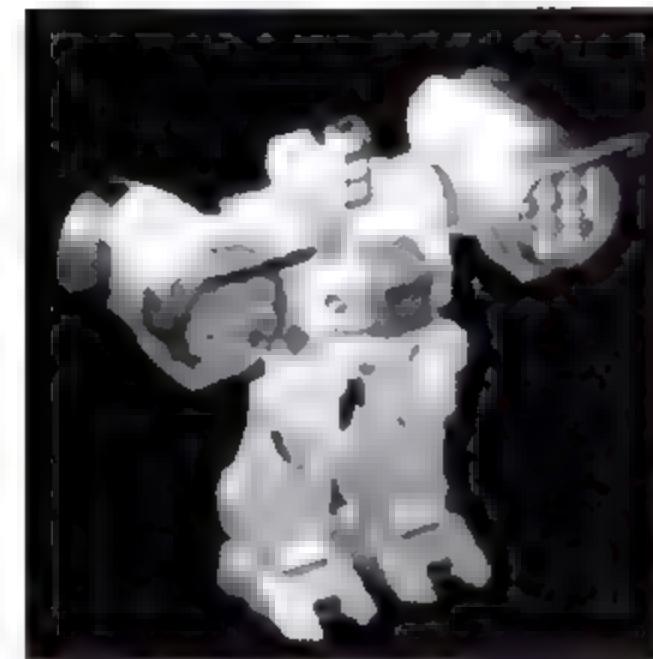
DEFENDER

Armor	Medium
Speed	Slow
Primary Weapon	Dual Guns
Secondary Weapon	Bullet Spray
Secondary Weapon Shots	5



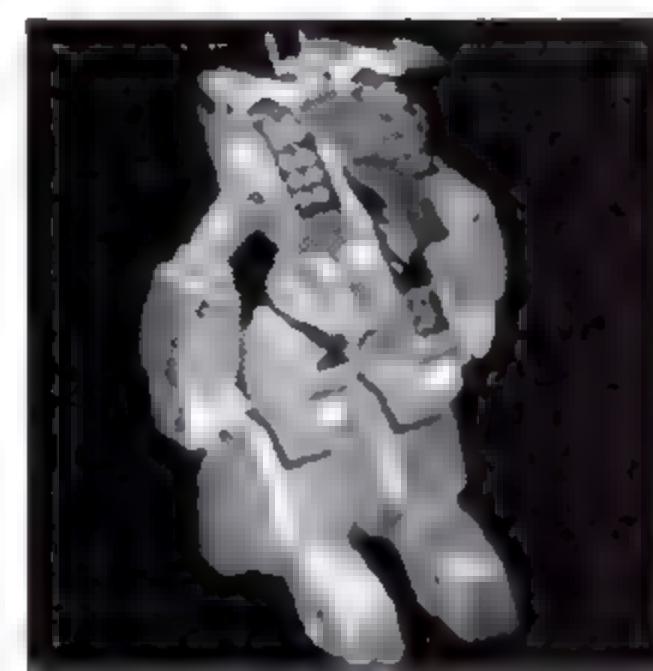
PHALANX

Armor	Low
Speed	Medium
Primary Weapon	Dual Mini
Missiles	
Secondary Weapon	High Explosive
Missiles	
Secondary Weapon Shots	4



SPARTAN

Armor	High
Speed	Medium
Primary Weapon	Single Fire
Autocannon	
Secondary Weapon	Dual Homing
Missiles	
Secondary Weapon Shots	4



ZENTRAEDI

If you don't feel like playing the RDF you can take your chances playing on the other side in the VS. mode. The Zentraedi have a selection of impressive weapons that are a match RDF's Destroids.

BATTLE POD

Armor	Very Low
Speed	Very Fast
Primary Weapon	Dual Guns
Secondary Weapon	Rapid Fire Guns
Secondary Weapon Shots	20



OFFICER POD

Armor	Very High
Speed	Very Slow
Primary Weapon	Single
Autocannon	
Secondary Weapon	Dual Lasers
Secondary Weapon Shots	4



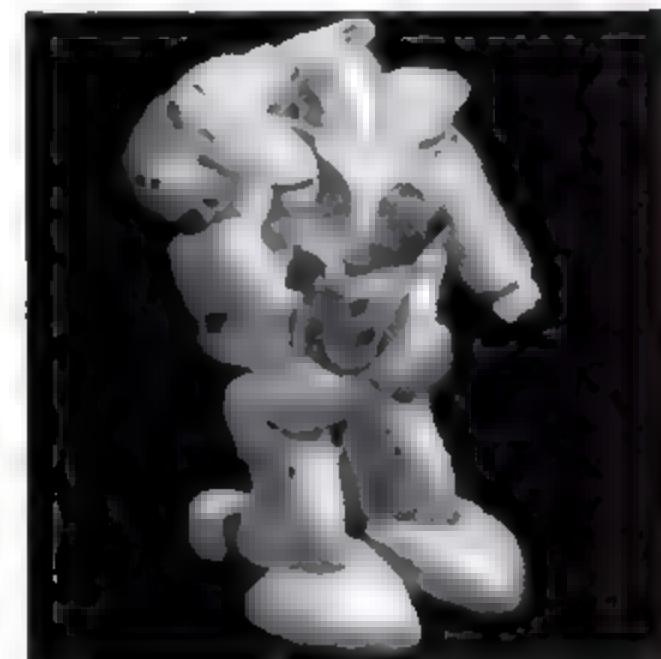
FEMALE POWER ARMOR

Armor	Low
Speed	Fast
Primary Weapon	Dual Guns
Secondary Weapon	High Energy
Beam	
Secondary Weapon Shots	3



MALE POWER ARMOR

Armor	Medium
Speed	Fast
Primary Weapon	Single Fire Pistol
Secondary Weapon	Mines
Secondary Weapon Shots	10



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The TDK Mediactive Product Support Department provides technical support, customer service and game hints. There are several different ways to receive assistance:

Online Support

TDK Mediactive provides support via the World Wide Web 24 hours a day, seven days a week. The address is www.tdk-mediactive.com. You can also learn more about this game and find cool tricks and tips at www.robotechgame.com

Email Support

A representative will promptly and personally answer e-mail inquiries. Requests should be e-mailed to support@tdk-m.com. Please include a detailed description of the situation.

Telephone Support

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TDK Mediactive
4373 Park Terrace Drive
Westlake Village, CA 91361
Attn: Product Support

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ADVANCE

GAME BOY

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TDK

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"I HAVE THE POWER!"

Skeletor™ and his evil minions are out to rule Eternia™. But first, they have to come through you—He-Man™—the most powerful man in the universe! The power is yours. Use it well.



Match your power
against Skeletor,
the evil lord
of the dark side.



Adventure through
mysterious Eternia,
battling to protect
Castle Grayskull.

EVERYONE



Violence